Framework for teaching (non-digital) – Stage 3

You will not need access to a digital device to complete the following activities. You will need help from a parent or carer.

	Monday	Tuesday	Wednesday	Thursday	Friday
Morning	Monday English Read one chapter of your novel. Which character would you like as friend and why? Write a paragraph answer in your book Complete the editing activity at the beginning of your booklet. Mathematics	Tuesday English With parent/carer guidance, select an appropriate article or news item from a newspaper or on TV. Summarise: key points of the news item. Respond: explain to someone the main points. Explain the	HSIE Read: Australia has a rich diversity of migrant people who have contributed to Australian society. Interview: a family member or friend to understand their reasons and experiences coming to Australia (the	English With parent/carer guidance, look at some headlines in a magazine, newspaper or article. Respond: What is the purpose of headlines? Compose: Discuss with someone what you think the purpose of headlines and titles are. Where do you see these? Are they only used in written, informative pieces? Respond: Create a series of headlines using 5 words, then 4 words, 3 words, 2 words and finally one word only, to announce 5 different	Friday English Practise: Using clear, legible handwriting, write each of your spelling words in new sentences. Read: using a piece of everyday text (could be a menu, a timetable, an advertisement) think about the structure and information expressed.
	Complete: an activity in your resource booklet. OR spend 20 minutes on Mathletics.	points. Explain the purpose of the article/news item. Compose: Using the news article/item, investigate the meaning of words you don't know and demonstrate the meaning of each word in a sentence.	 interview could be recorded) Create a list of questions to ask such as: Why did they come? Why did they choose Australia? How is it different 		Respond: Write a paragraph explaining the purpose of the text, what language features and structures the composer has used to get their message across. Has the composer used colour or images to grab your attention? How does it affect you as a



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		Mathematics Explore: find a timetable for local public transport. Choose a route, start points and endpoints. Calculate how long the trip will take. Calculate: plan a day trip involving at least two stops. Create your own timetable for the day. Calculate the time to travel from each stop to the next. Convert timetable times from 24- hour to 12-hour time.	to the country they were born in? Respond: Imagine you moved to another country. Where might you move? Write about your feelings. OR Identify similarities and differences between migrant experiences.	over the last few days.	viewer or reader? Compose: Using that piece of everyday text as a stimulus and guide, create your own. This might be a menu for the people in your house, an ad for a different product or a timetable for yourself. Mathematics Complete: revision activities provided by the teacher in the resource pack.
Break	Break	Break	Break	Break	Break
Middle	Science and technology What factors affect the movement of objects? Read through the information about forces in your resource pack before you start the investigation. Investigate: use forces (pushes/pulls) to make objects move. Identify	Science and technology What factors affect the movement of objects? Investigate: observe the impact of friction on different surfaces, air resistance and/or buoyancy on the movement of objects. Create: plan and perform a scientific	Mathematics Construct: prisms and pyramids using a variety of materials, for example plasticine, paper or cardboard nets, connecting cubes. Draw: Choose two objects you made. Sketch the front, side and top view. Make and then draw as many different nets as possible	Mathematics Complete: a maths activity in your booklet. How close to 100? Play with a partner. You will need a blank 100 grid. The first partner rolls two number dice. The two numbers are used to make an array on the 100 grid. Put the array anywhere on the grid. The goal is to fill up the	PDHPE Review: Look at your physical activity diary from this week. Calculate how much time each day was spent on physical activity. Challenge: identify two personal goals for a more active lifestyle. Brainstorm how you could achieve each goal.

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	different types of forces that act on objects. For example, gravitational, magnetic, buoyancy, applied forces (push, kick). Explore: observe the effect of changing the variables on movement such as, surface it moves on (rough or smooth), strength of force used. Record: predictions, observations/ measurements (photos, drawings, tables).	investigation. Choose one of these forces to investigate. Identify a testable question, variables, steps, method to record observations/measurem ents.	for the objects you selected.	grid. Write the number sentence that describes the grid. Your partner then has a turn. The game ends when both players cannot put any more arrays on the grid. How close to 100 can you get?	Plan: how you might involve other members of the family in this physical activity challenge.
Break	Break	Break	Break	Break	Break
Afternoon	PDHPE	HSIE	Creative Arts – drama	STEM	Catch-up
	Keep a diary of physical activity you participate in each day this week. Record the time spent each time. How could you improve your throwing, catching or kicking skills? Respond: write a list of strategies you could use	Research: Australia has many connections between itself and other countries e.g. trade, migration, tourism, aid. Choose two connections from the list. Research the impact each of these connections have on Australia. Summarise and describe what you	Create: plan a dramatic presentation based on a migrant story. Write some ideas about: • What people are wearing? • What are they eating? • What were the	Think: in science and technology on Monday, you found objects that move with different forces. Find a small ball. How does that move? Plan: a machine that moves the ball from one side of the room to the other without you	Finish tasks from Monday –Thursday Make a paper airplane. Measure how far the plane flies. Repeat the flight three more times and average the measurements. Try a new design to see if you can beat that distance.

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to improve your skills. Practise: kick, throw, or bounce a ball towards a target. Observe how you can change your body position to apply different amounts of force to the ball.	have learnt.	 challenges they faced? What was the environment around them like? Were there contrasts to the environments they had left? What and who did they leave behind and who would they meet? Perform: practise performing your dramatic presentation to a family member. 	touching it. Find: things around your house like a chair to start your machine from, for example, a tube from a lunch wrap to make a tunnel, some boxes to make a track. Record your times and review your design for success	